

CoreTrim

Ship the project, not the padding — trimmed Final Cut Pro archives at a fraction of the size.

AT A GLANCE

What it is	A Workflow Extension for Final Cut Pro that exports a project with only the media the timeline actually uses, relinked to import back into Final Cut identically
Developer	Tony Black — Edit-Tools
Availability	On the Mac App Store now — released 10 August 2026
Price	US\$34.99 — one-time purchase, no subscription
Version	1.0.3
Requirements	macOS 15.7 or later, Final Cut Pro 10.8 or later (Apple silicon and Intel)
Privacy	Runs entirely on the user's Mac — media is never uploaded
Press contact	enquiry@edit-tools.com
Review copies	Mac App Store promo codes available on request — email the press contact
Web	edit-tools.com/coretrim.html

THE PROBLEM

A finished edit rarely plays more than a fraction of the media it links to. When a project is archived or handed off, all of it travels anyway — terabytes carried so that a few minutes can play. Final Cut Pro's consolidation preserves complete source files, which is exactly right while a project may still be re-cut. CoreTrim serves the other moment: the edit is locked, and only the ranges it plays need to ship.

THE SOLUTION

CoreTrim runs inside Final Cut Pro. Drag a project in and it analyzes every source, exports only the ranges the timeline plays — plus user-chosen safety handles — and writes a relinked project file that imports back into Final Cut identically. Archives that were terabytes become gigabytes.

KEY FEATURES

- **Stream-copy trims:** no re-encoding, no quality loss; boundaries are validated frame-accurately against each file's real structure
- **Safety first:** originals are never modified; output is verified before it ships; anything that can't be trimmed with certainty is copied in full automatically; imports land in a brand-new library so existing libraries are untouched

- **Multicam, your way:** keep every angle's sources complete for future re-editing, or checkerboard the export down to just the shots in the cut
- **Per-file control:** Trim, Transcode to ProRes, Copy Original, or Skip — each recommendation explained in plain English, overridable with a click
- **Decide before you commit:** the panel projects the trimmed size and saving for the whole project, and updates as options change, so the trade-off is visible before anything is written; the report states the actual figures once the export has run
- **Full reporting:** every export includes an HTML report of what was trimmed, copied, or skipped and why, with per-file sizes, plus CSV source lists and a diagnostics folder
- **Round-trip fidelity:** multicam, compound clips, transitions, speed changes, keyframed effects, markers, and embedded timecode arrive intact; audio keeps sample-accurate placement
- **Broad format support:** ProRes and QuickTime codecs, H.264/HEVC in MP4 and MOV, professional MXF (XDCAM, DNxHD, DV) via direct stream copy, and common audio formats; manufacturer camera-RAW formats (ARRIRAW, REDCODE, BRAW, X-OCN) are copied automatically; Apple ProRes RAW trims

TESTED FILE BY FILE, VERIFIED END TO END

CoreTrim never assumes a file can be trimmed safely — it proves it. Before export, every source is put through a battery of tests that examines the file itself, not just its format label, and a file is only trimmed once it has demonstrated, on its own media, that the result will be flawless. Anything that can't be proven safe is copied in full instead — safety always wins over savings.

The finished archive is held to the same standard. After export, every output file is checked against the edit it must serve — the timeline plus handles, never less — and the relinked project file must pass a final verification before it is written. If anything fails, CoreTrim refuses to write an importable project file rather than hand the editor a broken one.

APPROVED COPY — USE FREELY IN COVERAGE

CoreTrim is a Workflow Extension that exports a Final Cut Pro project with only the media the timeline actually uses, trimmed by stream copy with no re-encoding, and relinked so it imports back into Final Cut identically. Every source must prove it can be trimmed flawlessly before CoreTrim commits to a method, and the finished archive — media and project file alike — is verified again before it ships. Originals are never touched, anything that can't be proven safe is copied in full, and every export includes a report of exactly what was done. Multicam projects can keep all angles or be checkerboarded down to the shots in the cut.

QUOTE

"Every editor I know archives terabytes of media just to preserve a few minutes of their edit, because there isn't another option. That's what CoreTrim is — the other option."

— Tony Black, developer, Edit-Tools

PRESS ASSETS

Full-resolution screenshots (plan view with per-file recommendations and savings, export report, multicam options), the app icon, a complete real export report, a format-support reference, and this fact sheet are included in the press kit folder. Additional formats, a walkthrough, or an interview are available on request.

Screenshots: [CoreTrim-plan-view.png](#) · [CoreTrim-report.png](#) · [CoreTrim-multicam.png](#) — full resolution, or see the contact sheet in [CoreTrim-Press-Kit.html](#).

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